

WordsUp 7.0

**THE FINAL FRONTIER:
MAY THE WORDS BE WITH YOU.**



Department of English

St. Xavier's College

WORDSUP 7.0

ATTENTION, dearest earthlings and all sentient life forms across the galactic multiverse! This is not a drill. The Department of English at St. Xavier's College, Mapusa is proudly presenting the Seventh Edition of its National-level Inter-Collegiate Word Fest, WORDSUP 7.0!

Touchdown dates: 14th, 16th, and 17th February 2026.

WordsUp is where the English language meets the thrill of competition. Whether the participants' interest lies in academia, fine arts or in the limelight, WordsUp is packed with tons of events, joy and memories. From Letter Writing to Debate and Theatre to Triathlon, there is something to pique everyone's interest. So charge up your creativity, reload your pens and get ready to explore a universe where expression rules and words have power. There's something extraordinary waiting for you at this celebration of all things "Wordy"!

SCIENCE FICTION

They say truth is stranger than fiction, but nothing warps reality quite like science fiction. Today, we open a wormhole back to the Jedi Temple, where words wield lightsabres and metaphors strike with Force-level precision. Let's jump aboard the USS Enterprise, alongside Captain Kirk and the ever-logical Mr. Spock, and cruise through galaxies far, far away with Luke Skywalker at the helm.

Sci-fi has so much wisdom that Yoda has imparted. The world has known heroes and unmistakable villains but what remains said is the genre has etched itself deep into our lives that it gives us a parallel universe, a mirror where we seek comfort, inspiration, and endless entertainment.

So buckle up, space cowboys and time travellers! WordsUp 7.0 invites you to hyperspace into creativity as we celebrate the power of words to create entire worlds. Join us as we explore the very essence of science fiction through a series of debates, performances, spelling bees and so much more. Prepare to let your creativity soar beyond galaxies. & May the words be with you!

Writer's Corner

Writer's Corner on Day 0 offers a unique platform for creative thinkers to engage with seasoned experts. This experience combines an interactive session along with an Extempore Speech activity with a Sci-fi twist.

This year WordsUp invites you to delve into the captivating world of science fiction and explore the journey of mankind to infinity and beyond!

That's not all! Get ready to showcase your talent at our Open Mic! We set the stage for budding artists and aspiring creators, giving a chance for rising stars. So pen down your poetry and hum your tunes as we gear up for a day that unites learning with fun.

PLANT DONATION FOR CLIMATE ACTION

This year at WordsUp 7.0, join us where festivity meets generosity! Amid competitions, we offer a space for an impact. We wish to give back to our nature that gives us so much. Join us on Day 0, the 14th of February 2026, for this Plant Donation Drive where each contingent can earn up to 150 points maximum. The greater the donations, the greater the points earned by the contingents. Contingents donating plants must ensure that the plants aren't damaged and dead. The plants must be in good condition.

Plants	Points
Fruiting	70
Flowering	50
Medicinal	30

Plants must be alive and labelled with the team name.



RULES AND REGULATIONS

ELIGIBILITY AND REGISTRATION RULES

- 1) Each college can send only 1 team (Contingent) consisting of a maximum of 35 members.
- 2) This competition is open to bonafide students of both, professional and nonprofessional colleges belonging to any stream.
- 3) The competition is open to both undergraduate and postgraduate students.
- 4) A contingent can consist of both UG and PG students.
- 5) Colleges and institutions will be specially invited. The invitee list is solely at the discretion of the organisers.
- 6) Colleges must confirm participation by the 25th January, 2026 through email to wordsupofficial@gmail.com after which a Google form at the end of the brochure must be filled out to complete the registration process. Each team must have a Contingent Leader, and an Assistant Contingent Leader and their name and communication details (phone number, email) must be submitted via email.
- 7) All further communications will be sent to the teams through their CL and the ACL. All queries about registration, et cetera, must go to the Organisers through the team's CL and ACL.
- 8) Each team will be assigned a volunteer of Team Hospitality from St. Xavier's College who will communicate with the CL and the ACL and help answer the respective team's queries

GENERAL RULES

- 1) The main days of WordsUp 7.0 are the 16th and the 17th of February 2026.
- 2) The contents of the events will be based on Science fiction (novels, series and movies) and the English language; they will not be related to the syllabus of English Literature as studied by BA/MA English Major/Minor Students.
- 3) Participants must keep in mind that all events are in English. Hence, all performances must be in English as well.
- 4) Physical registration will be conducted at the venue near the seminar hall on the day of the event.
 - a. The CL must register every member of the contingent, as well as the participants for the individual events.
 - b. No changes to the team/participants in any event will be allowed after the 3rd of February 2026.
 - c. The Contingent Leaders must ensure that no student is registered for simultaneous or consecutive events (on-stage or off-stage). Events will not be stopped/delayed for a participant held up in another event.
- 5) Reporting on Day 1 and Day 2 will be from 8.30 to 9.30 am.
 - a. All participants must present with their College/University Identity Card at the registration desk at the time of check-in. If not an I.D Card then a letter from the Principal of the respective college authenticating the student's identity will also be accepted.
 - b. Failure to hand over the College/University I.D. card or a letter of authentication from the respective Principal will result in the disqualification of the student concerned.
 - c. Participants should not reveal the identity of their institution which may ultimately result in their disqualification.
 - d. Each team should have a hat (made from scratch), reflecting their team name/team slogan, for which participation points (100 points) will be awarded. The respective team members should wear the hat at all times on Day 1 and Day 2.
- 6) Participants must adhere to the dress code stipulated by St. Xavier's College
 - a. Dress code is strictly to be followed. Indecent dressing which among other aspects, includes plunging necklines, low waist/distressed jeans, miniskirts, and cropped tops shall not be tolerated.
 - b. Any participants wearing shorts or dresses shorter than knee length or dresses with slits will not be allowed on campus.

- c. All participants, sports or otherwise must carry a change of clothes.
- 7) Promiscuous or Vulgar behaviour in any form will lead to disqualification of the participant(s) in the event concerned, subject to the discretion of the Organisers.
- 8) The following items will not be allowed on campus. They will be permanently confiscated: Swiss knives or sharp objects(weapons), loose cigarettes, cigars, or any other forms of tobacco, narcotics and alcohol, syringes, medicine (allowed only with prescription), matchboxes and lighters and could result in the disqualification of the participant(s).
- 9) Verbal abuse and name-calling in a threatening manner will not be tolerated.
- 10) All original works are taken in good faith. Plagiarism/ Cheating in any form will not be tolerated and may result in the disqualification of the participant concerned.
- 11) Any submissions to be made for submission-based events need to be done at the registration desk.
- 12) Participants must be responsible for their property and props. The Organisers will not be held responsible for loss/theft/damage.
- 13) Indiscipline of any form or damage caused to St. Xavier's College property by any team/participant will result in disqualification of the participant(s).
- 14) No TA/DA will be provided.
- 15) Lunch will not be provided. Participants may avail of the food stall set up on campus or carry their lunch. Lunch will only be provided to volunteers.
- 16) No queries made by phone or text after 09:00 pm to the organisers will be entertained.
- 17) Events will start exactly on schedule with/without the participating colleges.
- 18) Organisers withhold the right to change or revise the rules or schedule of the event. Hence, no argument shall be entertained based on these decisions.
- 19) Any disrespectful behaviour toward the judges or organisers will result in disqualification. Students who engage in any physical acts of violence, will be responsible for the disqualification of the entire team.
- 20) No vulgar chants will be accepted. Violation of this could result in disqualification.
- 21) The decisions of the judges and organisers are final and binding.

RULES FOR EXTERNAL COLLEGES

- 1) All aforementioned General Rules are applicable to the external college unless the below-mentioned rules differ.
- 2) Each external college may send only 1 team (Contingent) consisting of a maximum of 35 members.
- 3) A contingent needs to be accompanied by a minimum of two bona fide faculty members.
- 4) Transportation from the station/airport to the accommodation as well as transport from the accommodation to the venue will be provided. The organiser will NOT be providing Interstate travel allowance, tickets or daily allowance.
- 5) Accommodation will NOT be provided by the organisers. However, assistance will be provided and a list of suitable accommodation facilities will also be shared.
- 6) Organisers will not be held liable for any untoward incidents or unforeseen events outside the campus.
- 7) External colleges must confirm their participation by the 30th of January, 2026 through email to wordsupofficial@gmail.com after which a Google form at the end of the brochure must be filled out to complete the registration process. Each team must have a Contingent Leader, and an Assistant Contingent Leader and their name and communication details (phone number, email) must be submitted via email.

POINT SYSTEM FOR OVERALL EVENTS

1st Place	60 points
2nd Place	40 points
3rd Place	20 points
Participation	10 points

- 1) Participants must abide by the minimum and maximum time limit specified by the Organisers in the rules.
- 2) Judges will be intimated if a team exceeds the time limit, which will result in the deduction of points. Hence, participants are requested to abide by the time limits.
- 3) Teams must abide by the minimum or maximum number of participants in any event to avoid disqualification without participation points.

4) Starred Events(*):

End Parade
Quiz
Theatre
Poster Design
Literary Relay
The Pilot

JOKER

- 1) Each team will be allowed to place 2 Jokers, one to be placed each day. Teams placing a joker on any event and successfully winning, placing 1st, 2nd or 3rd will double their points for the event. 60 becomes 120, 40 becomes 80, 20 becomes 40.
- 2) CL and ACL can select to place their jokers during the time of registration. The CL and ACL also have the right to decide not to play the Joker.
- 3) If the participants are unable to secure the first three positions in the event they have placed the Joker on, they will not receive the participation points either.
- 4) The use of the Joker is optional.

PRIZES

- 1) Every participant (except members of the overall winning contingents) will be awarded a Participation Certificate.
- 2) 1st and 2nd place winners in individual events will be awarded a certificate of merit and medals.
- 3) Rolling trophies will be awarded to the overall winning team, and to the 1st and 2nd runners up as well as a cash prize of Rs 20,000 (1st place), Rs 15,000 (2nd place), Rs 10,000 (3rd place).
- 4) In case of a tie, the team with the maximum 1st place wins in the starred events, will be declared the winner.
- 5) Teams participating in all events, including The Writer's Corner and the Extempore Speech Activity, will get 200 points as a bonus. Additionally, participation in the Plant Donation can add up to 150 points to the overall score.
- 6) In case a discrepancy is found in the calculations, organisers reserve the right to change the winners of any event or the overall competition. Any change in the scoring as a result of such a discrepancy, if found immediately, will be notified at the event. If any discrepancy is found later, the organisers will inform the changes within 7 days, after which all results will stand binding.

Day One

Seminar Hall		The Theatrix Reloaded 10:30 am-1:00 pm		
Reporting Time 8:30 am-9:30 am	Inaugural 9:30 am-10:30 am	Recreational Hall	The Senate Showdown 11:00 am-1:30pm	Anorak's Tri-Key Odyssey 2:00pm-3:30pm
		Conference Room 1 (PG Block) Ground Floor	The Kobayashi Maru Test 10:30am-1:00pm	Dyad of the Unknown 2:00pm-3:30pm
		Conference Room 2 (PG Block) First Floor	Build-your-own-Daemon 10:30am-1:30pm	Break Pandora Realms Redesigned 2:00 pm-3:30pm
		Campus	The Kessel Run 10:30-12:30pm	
		Black Box	Vogon's Verse 12:00pm-1:30pm	Morty's Rick-Sastrous Jests 2:00pm-3:30pm
		Lecture Hall 1	Upside Down Letters 10:30am-12:00pm	Zeep Xanflrop's Micro Tales 12:00 pm-1:00pm
		Ark Hall	A Na'vi's Mural 10:30 am- 3:30pm	
		Saldanha Lawns	The Restaurant at the End of the Universe 10:30am-12:30pm	



Day Two

	Seminar Hall	Get Schiwfty! 10:00 am-12:00 pm	Rapping Alien 12:30 pm-2:00 pm	
Reporting Time 8:30 am-9:30 am	Recreational Hall	The Last Pod 10:00 am-12:00pm		Break
	Conference Room 1 (PG Block) Ground Floor	Sixty Seconds to Sentience 10:00am-12:00pm	Ready Player One-Minute 12:30 pm-2:00pm	Valedictory 4:15 pm Onwards
	Conference Room 2 (PG Block) First Floor	Wibbly Wobbly Wordy Wimey 10:30-12:30pm		
	Campus	The Temporal Trials 10:00-12:00pm	Break	
	Ark Hall			The Phantoms Menace 2:00pm-4:00pm





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LAUNCH SEQUENCE INITIATED

(Introductory Video)

*Step out of your spaceship to seek your lark,
Don't be a stranger to reveal your illuminating spark.
Capture the whimsical magic of your enthusiastic crew,
And show everyone in your hues what makes you truly you.*

Some stories are told in whispers, others in galaxies of light.

But yours begins here, captured in fleeting moments, woven together in one profound vision. Show us your crew, the spirit of your journey, and most essentially- the spark that sets your contingent apart. This is your chance to ignite the engine that fuels memories.

Film it. Craft it. Launch it.

LAUNCH SEQUENCE DIRECTIVES

- Your task is to introduce your contingent in its true cosmic fashion. Think space exploration, time travel paradoxes, invasions or dystopian realities.
- Don't be afraid to step outside the spaceship. Be bold, creative and present characters with an edge nobody has ever seen. In this universe, generic is for the weak.
- Once your Contingent Leader joins the command group (WhatsApp group with the coordinators) a list of dance forms will be shared. Choose wisely, as the style you select must reflect in your video.
- Dance forms will be allotted at light speed. Move fast, or the one you want may vanish.
- All participating contingent members must step into the frame at least once in the video. Those who remain invisible to the lens will be prohibited from taking part in other events.
- The video must be shot by a participant, no outside professionals allowed.
- While creativity is limitless, ensure your language remains respectful and clear. Distorted signals (slang, offensive terms) may lead to disqualification.

- All videos must be in landscape orientation and must be sent in HD or higher quality.
- Start your video by clearly specifying the name of the contingent.
- End your video by listing everyone, including the director and editor
- Upload your video to the link provided:
- <https://forms.gle/S9UFTTwUriqKm1738>
- Contingents must upload their video with their name and WordsUp 7.0
- Eg: MATRIX-WordsUp 7.0
- The video must be posted on your college/department Instagram account in collaboration with @wordsupofficial.
- Submissions have to be uploaded by the given dates. **No extension of time** will be provided.
- **Late entry submission through the Google form will result in negative marking.**
- Medals and certificates will be presented only to the **director** and **editor** of the video and not the entire team.

Duration: Minimum - 3 minutes Maximum - 6 minutes

Submission: 10th February 2026, 12:00 pm - 12th February 2025 05:00 pm

Judging Criteria: Adhere to the theme with reference to your team's name, creativity, clarity, costume (eco-friendly items used in the making of the costume), originality, and overall performance.

For any clarifications or doubts, kindly contact the event heads:

Event Head: Samantha Fernandez (8407912714)

Sub-Event head: Charlene De Souza(9284973080)

THE MEME AWAKENS

(Meme Making)

*A chance for you
To let your sense of humor shine through.
A single post can flicker a thousand smiles
Sharing a joke faster than the speed of light.*

*Grasp your screen and let creativity explode.
Let sci fi worlds inspire your view
The future of fun & humour is now up to you..*

RULES:

- Participants must create a meme in a freestyle template (any format).
- The meme should be based on a scene they find 'meme-able' on Day 1 of WordsUp and relevant to the theme of WordsUp 7.0.
- Participants **must** upload the meme on their college/department page **by 8:00 pm on 16th February 2026.**
- The participant must also submit their meme on the Google form by 8:30 pm on 16th February 2026. [The meme awakens \(Meme Making\)](#)
- The participants are also requested to collaborate with @wordsupofficial.
- Late entry submission through the Google form will result in negative marking.
- The meme should be submitted in either JPEG, PNG or PDF format.
- Files should **not exceed 20 MB in size.**
- **Vulgar language** is strictly forbidden and will result in immediate disqualification.
- AI-generated content is strictly forbidden and will lead to disqualification.
- Content that could offend any particular culture or minority is off-limits and will result in an immediate disqualification.
- Multiple submissions will result in **disqualification**. ie. only the first entry counts.
- Multiple memes cannot be put into one image, doing so will lead to a **disqualification.**

Number of Participants: 1

Submission: 8:30 pm, Day 1 of WordsUp (16th February 2026)

Judging Criteria: Creativity, Humour, Relevance to the Theme, Concept and Quality.

For any clarification or doubts, please contact the event heads:

Event Head: Antonio Amaral (90111 85338)

Sub-Event head: Robert Santamaria (98507 57940)

MAZE RUNNER: OUT AND BEYOND

(Vlogging)

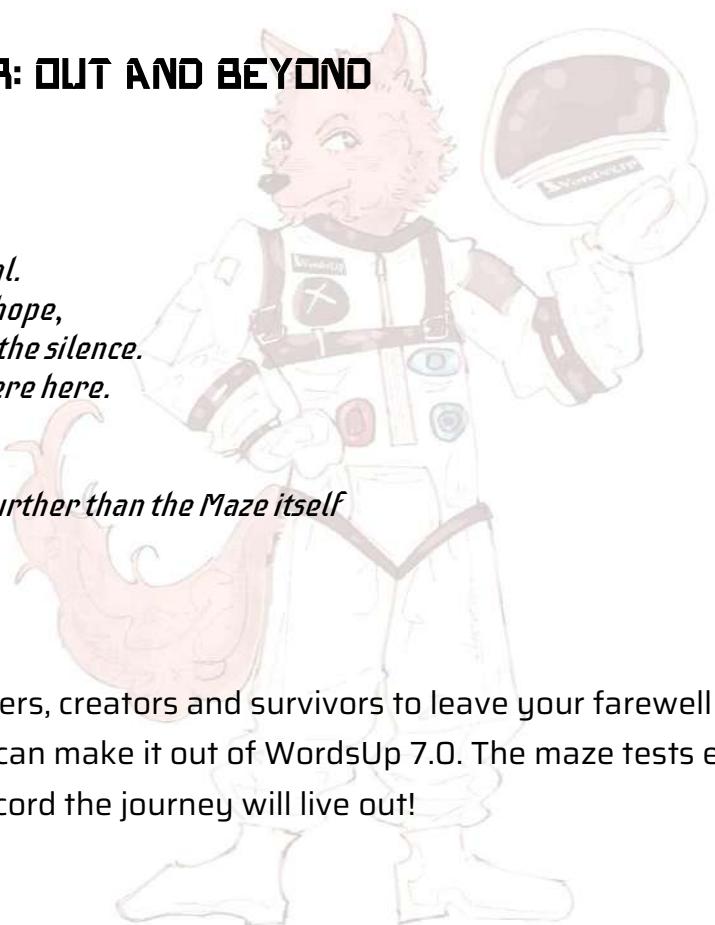
*This isn't just survival.
It's the chronicle of hope,
The farewell before the silence.
The proof that we were here.*

*Out and beyond,
Your voice carries further than the Maze itself
Don't just survive,
Be remembered.*

We invite the Gladers, creators and survivors to leave your farewell note to the world so that you can make it out of WordsUp 7.0. The maze tests everyone, but only those who record the journey will live out!

RULES:

- Vlogs should be in a landscape orientation and of the highest quality possible. Either 1080p (1920 × 1080) or 720p (1280 × 720)
- All entries must start with a 5-second full-screen title page with the following information: -
 - Title of the vlog
 - Team name
- Participants need to post their vlogs on their college/ department's official Instagram account in collaboration with @wordsupofficial



- Participants need to vlog the entire Day One (i.e. 16 February 2026) of Wordsup and upload their entries, latest by 10:00 am on Day Two (i.e. 17 February 2026),
- All vlogs need to be submitted via a pendrive before 10:15 on Day 2 (i.e. 17 February 2026). The entries must be given to the Head or Subhead of the event posted at the registration table, after which the vlog will be copy-pasted to their device and later judged.
- Vlogs containing any kind of plagiarism, foul language or inappropriate content are subject to immediate disqualification.
- After the given time, no submissions shall be entertained.

Number of Participants: 1

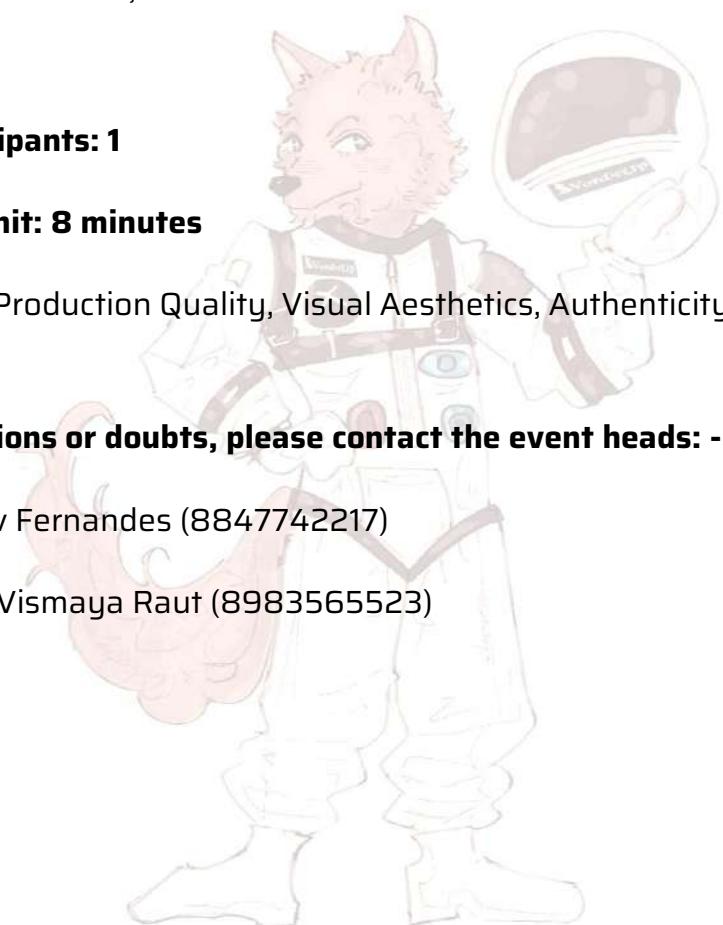
Max Vlog time limit: 8 minutes

Judging Criteria: Production Quality, Visual Aesthetics, Authenticity and Creativity

For any clarifications or doubts, please contact the event heads: -

Event Head: Meav Fernandes (8847742217)

Sub-Event Head: Vismaya Raut (8983565523)



BYER'S LENS

(Photo Caption)

*Every frame, a portal to the past
 fleeting moments made to last.
 Stories bloom with a single click,
 a thousand feelings in one pic.*

*See not what's just there to see
 but what it transforms into creatively.
 Capture the world through your own lens
 let every photo speak and impress.*

RULES:

- A single photograph to be captured in or within the view of the college.
- Capture an epic cover page styled photograph of your team. (depicting the overall theme)
- The photograph should include a relevant caption compulsorily relating to a quote or phrase of your choice but from your overall theme which matches the composition of the photograph taken.
- The photograph must be shot in landscape (16:9 ratio) and should not exceed 1MB. It must be in jpeg format.
- The caption is to be submitted as a Word file or Text document. Both the jpeg image and caption text file are to be renamed as the Team Name!
- Submission to be done via email Wordsupsubmission@gmail.com by the allotted time on Day 1. No extension of deadline for the submission will be entertained.
- Use of phone cameras is not allowed.
- Logos or watermarks are not permitted. Digital manipulation that distorts the reality of the image will be disqualified.
- St. Xavier's College and WordsUp reserve the right to use the submitted photograph and caption in any future promotion or college / event related article. (Due credit will be given when used.)
- Judges' decisions are final and binding.

No. of Participants: 1

Judging Criteria: Creativity, Relevance to caption, Relevance to the theme, Photo composition, Detail and quality.

For any clarifications or doubts, please contact the event heads:

Event Head: Andrea Rosario (73493 11825)

Sub-Event Head: Vedh Naik (93730 77058)





FINE ARTS

PANDORA REALMS REDESIGNED

(Poster Design)

*Between the two worlds the Na'vi declare
A person to create a poster to share
Beyond the life of Jake and his glory
To live in harmony and build his story*

*Take your movie, make it anew,
Turn it into a game, a book, or an album too.
Swap the familiar with something rare,
Show us a poster from a place elsewhere.*

Participants must design a poster that transforms an existing sci-fi movie poster into something unexpected. They must redesign their movie as if it were for another medium. (Eg, The Matrix as a video game release poster, Star Wars as an anime series, or Blade Runner as Classic book cover)

RULES:

- Each participant's sci-fi movie will be based on the name of their contingent.
- The cross media for each participant will be different and chosen at the start of the event by picking lots.
- Participants are also to select a new title for their poster in relation to their cross-media category.
- The poster cannot be printed or a digital art.
- The poster should be done on **A3 size paper brought by the participants themselves.**
- Vulgar and explicit paintings are strictly prohibited and will result in immediate disqualification.
- The poster should not hurt the sentiments of any religion, culture or caste, doing so will result in immediate disqualification.
- Participants are allowed to carry a rough sketch.
- Participants may mix artistic styles (minimalist, surrealist, pop-art, etc.) and use any art medium of their choice (acrylic paints, watercolour, oil pastels, etc.)
- Use of mobile phones or any other electronic devices is prohibited

Number of Participants: 1

Time Limit: 2 hours

Judging Criteria: Creativity, Overall Artistic skill, Accuracy to theme, Visual appeal, Overall presentation

For any clarifications or doubts, please contact the event heads:

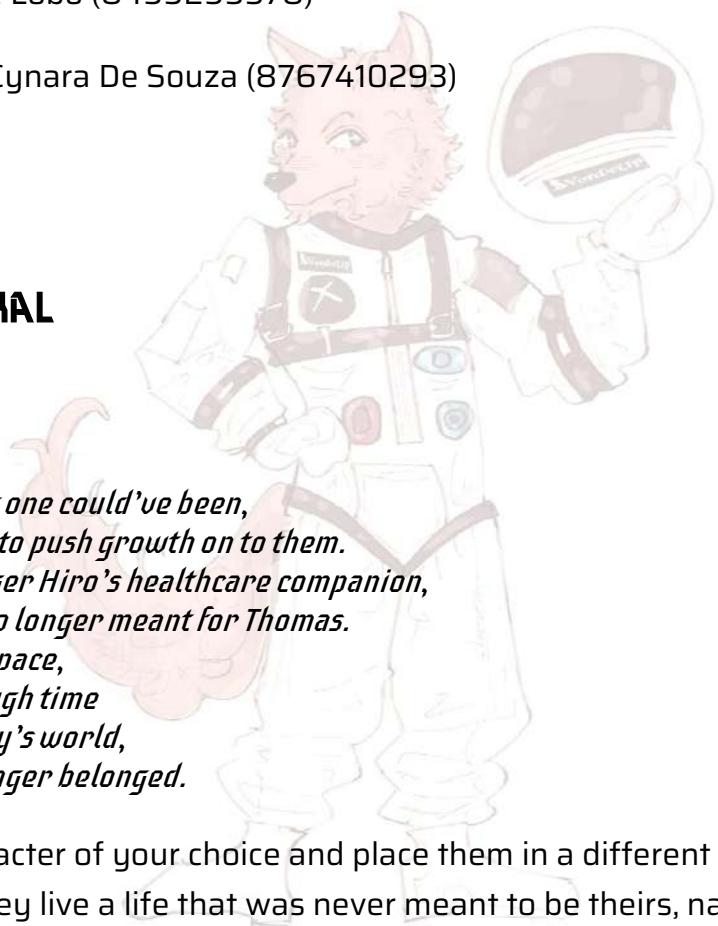
Event Head: Dielle Lobo (8459295578)

Sub-Event head: Cynara De Souza (8767410293)

A NA'VI'S MURAL

(Wall Painting)

*Comfort limits what one could've been,
And so fate decided to push growth on to them.
Baymax was no longer Hiro's healthcare companion,
And the maze was no longer meant for Thomas.
Humans pushed to space,
Aliens pushed through time
And just like in today's world,
The dinosaurs no longer belonged.*



Take a Sci-Fi character of your choice and place them in a different Sci-Fi universe of your choice. They live a life that was never meant to be theirs, navigating through situations trying to live with challenges that they never knew of before. The storyline must be original, and a brief explanation must be given to the judges at the time of judging after the competition.

RULES:

- The working area provided will be 4ft x 4ft
- Participants need to carry their own art supplies.
- Use of mobile phones, smart watches or any other electronic devices is not allowed. However, you are permitted to carry a rough sketch.

- Participants will not be provided with any materials by the organizers.
- Use of spray paints and stencils is allowed.
- All forms of nudity, obscenity or explicit art will not be tolerated and will lead to immediate disqualification.
- Participants will not be permitted to leave their workspace before the completion of the event.
- Participants are allowed to take one break at any point of time during the competition (for a maximum of 30 min), but are restricted from using any electronic devices during that time.
- Refreshments will be given during the competition.
- Participants are requested to carry a bottle of water for drinking, a cap and/or sunscreen.

Number of participants: 1

Time limit: 5 hours

Judging criteria: Originality, Creativity, Interpretation of theme, Relevance to theme, Overall concept (conceptualization and execution)

For any clarifications or doubts, please contact the event heads.

Event Head: Evanna Vaz (7410021208)

Sub-Event Head: Mohammed Talif (8007422528)





CULINARY ARTS

THE RESTAURANT AT THE END OF THE UNIVERSE

(Cooking)

*A long time ago
In a Galactic cafe far far away...
Where Rick and Morty sit with Agent K
A bit of rootleaf stew and a glass of bantha milk
Worm egg salad sandwich to share,
The Restaurant at the End of the Universe has a plate for every pair.*

Participants must prepare a dish, either sweet or savoury, inspired by the sci-fi universe assigned to them. But here's the twist, it has to be a fusion between two universes, i.e. yours and another one that will be assigned to you on Day 0 by the use of lots.

The participants must also give the dish a name and narrate a short description regarding the creation of the dish.

For Example: Team: Men in Black. Fusion: The Fifth Element.

Agent K has a polite guest in his custody who would speak only if he got dessert. Well, Fhlosten Paradise sure might be a good place to start since it's only a few light-years away.

At the restaurant What might this be? A special dessert? Well, it looks interesting. And so he tries it, a bit skeptical at first. But my oh my, could it be? Oh sweet delicious goop, it reminds him of his favourite apple pie! And so when he's back home, he can only apply what he's discovered to create "The Fifth Slice", with an apple glaze and to top it off a scoop of cheddar.

RULES:

- Participants will have to prepare a dish, either sweet or savoury.
- Presentation of the dish must be accompanied by narration of the short story.
- Everything will have to be prepared beforehand. Participants will be given time only to plate, garnish, or add any finishing touches.
- Time allotted is for assembling and plating only.

- No cutlery, refrigerator, oven, or any culinary equipment will be provided by the organising institution.

Number of Participants: 2

Time Limit: 20 minutes

Judging Criteria: Taste, Creativity, Relevance to both universes, Story, Presentation of the dish.

For any clarifications or doubts, please contact the event heads

Event Head: Alexia Pereira (9130530237)

Sub-Event Head: Delilah D'Souza (9370428041)





LITERARY ARTS

UPSIDE DOWN LETTERS

(Letter Writing)

*Upside Down shadows, Dark and cold
Epistles of friendship, a bond that's bold
Demogorgons lurk, in the dark of night
Hawkin's mysteries, a supernatural fight
Together they face, the Upside Down
Friendship and love, their greatest stand.*

A Tragedy befalls your closest. Write a letter to your friend or loved one who is trapped in the Upside Down offering them suggestions to escape from the hands of Vecna.

RULES:

- The allotment of characters will be done by picking lots.
- The participants must stick to a word limit of 300 words.
- The letter should be written using a contemporary informal format.
- Participants are not allowed to seek help from any person, device, app or any other source while writing the letter.
- Participants are not allowed to leave their seat once the event starts.
- No abbreviation, vulgar language or slang are allowed.
- Participants must carry their own stationery.

Number of participants: 1

Time Limit: 60 minutes

Judging Criteria: Creativity, Character Development, Vocabulary, Relevance and Overall Impact.

For any clarifications or doubts, please contact the event heads

Event Head: Gizane Menezes (7721857746)

Sub-Event Head: Annecya Fernandes (9067156233)

THE KOBAYASHI MARU TEST

(Quiz)

*Beam me up, Scotty
Are you ready to go?
Ready to beat the Kobayashi Maru
Like Kirk did so?
Brush up on your trivia
Let your answers be known!*

RULES:

- Each college can send only one team for the Quiz.
- Participants will be quizzed on Science Fiction (history, literature, visual media and fandom trivia), the English language, Pop Culture and General Knowledge (scientific knowledge, famous personalities and current affairs).
- The Quiz will have two stages: a Preliminary and a Final Round.
- The Preliminary Round will be a written round with twenty questions.
- The top four teams will qualify for the finals.
- Number of rounds in the Finals: 4 rounds.
- Details regarding the final round will be notified on the day of the event.
- Participants using any electronic devices and other means to cheat during the Quiz will be disqualified.
- Participants are requested to carry their writing instruments.
- The decision of the quizmaster will be final and binding.

No. of participants: 2

Duration of Event: 2 hours 30 minutes

For any clarifications or doubts, please contact the event heads:

Event Head: Kimberly Vales (9527607462)

Sub-Event head: Vaibhavi Kerkar (7420944990)

WIBBLY WOBBLY WORDY WIMEY

(Spelling Bee)

*In a universe of words so bright,
Spelling's the key to cosmic might.
From stellar heights to linguistic seas,
Spell your way to glory, and seize the keys*

RULES:

- RULES:
- The spelling bee will consist of 2 rounds: a written round and a verbal round.
- The written round is the qualifier round wherein a list of 15 words will be read out and the participants will have to write them on the sheet of paper provided . The participants cannot ask for the word to be repeated during the written round.
- One point will be allotted for each word that is spelt correctly.
- The participants with more than 10 points, will qualify to the next round, which is the verbal round.
- In the verbal round, a rapid-fire round will be held where participants will have to spell the word that is read out to them within 20 seconds.
- Failing to spell the given word will result in it being passed to the next participant and negative 2 points to the participant who failed to spell the word. Correct answers will be rewarded with 1 point. Wrong answers will lead to termination of the word.
- 5 points will be allotted for each word spelt correctly and for every wrong spelling 2 points will be deducted.
- The participant may ask for a word to be repeated once, and may ask for it to be used in a sentence.
- The participant is not allowed to write on a paper anytime during the verbal round.
- The three participants with the highest scores will be declared the winners.
- In case of a tie, each participant involved will participate in the sudden endgame round. The participants will each have to pick out a chit consisting of a number, and will have to spell the word related to the number.

- Participants are expected to carry their own stationery for the written round.

Number of Participants: 1

For any clarifications or doubts, please contact the event heads:

Event head: Keith Fernandes (9987567326)

Sub-Event head: Priya Thakur (7499377463)

ZEEP XANFLORP'S MICRO TALES

(Terribly Tiny Tales)

*In Rick's lab where wires all glow,
A tiny tale sparks, quick as a pulse can go.
Gadgets chatter, gears click tight,
And a quirky bot blinks to life overnight.*

*In this neon nook of stories spun,
Rick sparks a challenge, just for fun.
He whispers, "Keep it small-no epic trails"
And the bot hums out ZEEP XANFLORP's micro tales,
each one flickering like a firefly in his cables.*

RULES:

- Each participant has to pen down a terribly tiny tale relating to a sci-fi character offered to them in the lots they pick.
- However, if you are dissatisfied with your pick, you are allowed to pick once more.
- The decision of picking another lot by the participant will result in a deduction of 5 points.
- In case you pick twice and are still displeased by your new option, you will have to stick with the second lot.
- The participants can pen down a terribly tiny tale on any of the following—
 - Meeting the character.

- Creating a whole new adventure for the character.
- Showing character development after occurrence of unexpected events.
- Introducing a new side to the character

- Participants have to stick to a word limit of 100 words.
- No reference material will be allowed.
- Use of mobile phones or any electronic device is prohibited.
- The terribly tiny tale must be original.

Number of participants: 1

Time limit: 30 minutes

Judging Criteria: Relevance, insight, vocabulary, structure, creativity and originality.

For any further clarification or doubts, please contact the event heads:

Event head: Anshika Thakur (7769043841)

Sub-Event head: Reema Bhaip (90216 28370)

READY PLAYER ONE-MINUTE

(Minute to Win It)

*Sixty seconds, shadows creep,
Jekyll wakes while Hyde won't sleep.
Questions strike, the tasks begin,
Every second pulls you in.
One mistake, the clock won't wait,
Your choices seal a darker fate.
Will you survive... or tempt your fate?*

In this event each team sends 1 participant to complete the challenges within the time limit of 60 seconds. This is a triad of challenges and during each of these a series of trivia questions based on our theme "sci-fi" will be asked. It is compulsory to respond to every question asked during the challenge.

For example: A challenge is presented where you're given a single stack of plastic cups and must stack them into a pyramid and back into a single stack all within a minute. While doing this, the trivia questions will be asked. The participant has to answer these questions even if it means answering them incorrectly, to pass to the next round.

RULES:

- There are 3 rounds, each round with a time limit of 60 seconds.
- +5 points will be given for successfully completing the challenge of each round.
- Trivia questions will be asked when the challenge is being performed.
- 5 trivia questions will be asked in each round, each question will contain a time limit of 12 seconds.
- Out of 15 questions throughout the 3 rounds, 2 questions will be star questions for +3 points which will be kept a secret, and not mentioned to the participants. The remaining 13 will be 2 points each.
- If all 5 answers in any round are answered correctly, it will have a +1 point at the end of that round.
- No negative marking for wrong answers, however, for any questions not attempted by the participant, 1 point will be deducted.
- In case of a tie the participants will face each other in a tie breaker round.

Number of participants: 1

Time limit: 1 minute for each round

For any clarification or doubts, please contact the event heads

Event Head: Safana Aga (9529156975)

Sub-Event Head: Elita Coelho (93073 16839)

SIXTY SECONDS TO SENTENCE

(Just a minute)

*So speakers, beware,
The Judgement Minute is near,
Face the fire of language,
Cast aside your fear.*

This competition aims to crown a winner who speaks fluently and creatively.

RULES:

- The competition will consist of two rounds.
- The first will be an elimination round.
- The participants will be randomly divided into two groups (susceptible to change depending on the number of participants) for the elimination round. Each player will draw a chit when it's their turn.
- This chit will contain a word that the participant must talk about for one minute.
- If the participant commits certain violations during their minute, they will be stopped, and the person who calls out the violation will take over the topic.
- All participants will be given a maximum of 5 minutes to prepare after they receive their chit.

Violations:

- Repetition: repeating any word on the chit is not allowed unless used for emphatic purposes.
- Hesitation: a momentary pause before resumption of the subject/tripping over one's words.
- Deviation: deviation from the subject.
- Tempo: slowing down statements to stall.
- Grammar: any grammatical errors or fumbles.
- The use of any kind of abusive language or insult will lead to immediate disqualification.
- The organisers'/moderator's decisions are final and binding.

- The top 3 players with the highest scores from each group of the elimination round will proceed to the 2nd and final round. The rules for Round 2 will be given to the participants on the spot.

Number of Participants: 1

For any clarifications or doubts, please contact the event heads:

Event Head: Rylan Almeida (8669420311)

Sub-Event head: Angel Viegas (9967791604)

DYAD OF THE UNKNOWN

(Two Can Tell a Tale)

*Luke Skywalker: may
Obi-Wan Kenobi: the
Luke Skywalker: words
Obi-Wan Kenobi: be
Luke Skywalker: with
Obi-Wan Kenobi: you*



A team of two participants need to elaborate on the topic they pick from the lot. Each participant is permitted to say only one word at a time.

Round 1:

- Narrate the story you pick from the lot.
- Make it as interesting and as short as possible.
- A warning bell will be rung in 2 minutes. A final bell will be rung at 2 minutes 30 seconds. You will lose points if you fail to complete within the time.

Round 2:

- Describe the object given to you in the light of the series or the movie it features in.
- You cannot use the word you pick from the lot in your description.
- A warning bell will be rung at 1 minute 30 seconds. A final bell will be rung in 2 minutes. You will lose points if you fail to complete within the time.

Rules:

- Use of foul language will not be tolerated.
- Only one instance of a participant saying more than one word will be ignored. Otherwise, the team will forfeit points.
- Prompting from the audience as well as participants will not be allowed.
- The highest scoring 8 teams in Round 1 will progress to Round 2.
- In case of a tie, the team that had managed to complete the story/ description in a shorter span of time will be preferred.

Number of participants: 2

Judging criteria: Creativity, adherence to the time constraints, grammatical correctness, fluency.

For any clarification or doubts, please contact the event heads

Event Head: Rachel Gauncar (7498229232)

Sub-Event Head: Rachel Nancy Desouza (90285 00967)

THE SENATE SHOWDOWN

(Debate)

*A Galactic Senate of minds convene,
Two teams, a struggle of an epic scene.
One side for chaos, the other for light,
In this grand arena, a verbal fight.
Only the masters of rhetoric rise,
To face the heroes, beneath the skies.*

In a galaxy torn apart by discord and debate, the cosmos have brought forth a gathering of the most brilliant minds in the universe. Welcome to the Senate Showdown.

RULES:

- The Eventheads and Organizing Team reserve the right to modify rules at any time.
- Personal attacks and foul language are strictly prohibited; violations will lead to immediate disqualification.
- Time limits are non-negotiable, stick to them!

Round 1: Galactic Confrontation

Format:

- Each team will be assigned a sci-fi villain.
- Evil Ascension: Teams get 2 minutes to showcase why their villain is the ultimate evil mastermind.
- Judging Criteria: Clarity and delivery, Persuasion skills, Factual sci-fi accuracy, character development.
- Advancement: Only the top 8 teams will move on to Round 2. (this number can vary depending on number of participants). Bring your A-game!

Round 2: Galactic Nexus

Debate Structure:

- A topic common to all will be given on the spot and the teams will be given time to prepare.
- Teams will be allotted ‘for’ and ‘against’ stances.
- Each team will get 2 minutes to present their views and 2 questions per team will be permitted from the competing teams.
- Top 4 teams will qualify for round 3.
- Judging Criteria: Strength of arguments, Clarity and delivery, Factual sci-fi accuracy, Persuasion skills, Effectiveness of counter attacks.

Round 3: Heroic Renegades- Classic 1 vs 1 Showdown

Debate Structure:

- Topics will be given on the spot and the teams will be given time to prepare.
- Opening Statement: 2 minutes per debater to lay out their argument.
- Rebuttal: 2 minutes to strike back at your opponent’s points.
- Open Debate: 8 minutes of intense back and forth where debaters fight for control of the narrative.
- Closing statement: 2 minutes to deliver a final blow, wrapping up the argument with precision and impact.

Number of participants: 2

Judging Criteria: Strength of arguments, Clarity and delivery, Factual sci-fi accuracy, Persuasion skills, Effectiveness of counter attacks

For any clarification or doubts, kindly contact the event heads:

Event Head: Reyes Barretto (9325492345)

Sub-Event head: Samuel Sanger (8484910727)

BUILD YOUR OWN DAEMON

(The Pilot)

*"Within this secret volume lie the fragments of a restless mind-
a half-wrought creature begotten in gloom and ember.
Now thou hold'st the means to gather these scattered shards,
to weave them, stitch them, and quicken them anew.
May thy hand be sure, thy vision clear,
for creation is a burden and a wonder alike."*

- *Victor Frankenstein*

You have just received a mysterious and confidential file titled "**Frankenstein's Build-Your-Own Daemon Kit**." This file contains the collected work of Victor Frankenstein himself—his secret manuscript, along with prompts, clues, and objects of importance. The legendary creator has entrusted you with this intimate collection.

Your task is to step into Frankenstein's shoes and use the materials provided to draft the first chapter of a novel. Like Frankenstein assembling his creature from different parts, you must piece together these scattered elements—fragments of text, hints, and narrative cues—to bring your story to life.

This is no ordinary writing challenge; it is an immersive creative journey where mystery, invention, and storytelling collide. Can you build your own daemon and craft a chapter worthy of the master creator?

RULES:

- Participants will be assigned their respective **Frankenstein's Build-Your-Own Daemon Kit** one day in advance. These folders must be reviewed prior to the event.
- Participants are strictly prohibited from leaving the venue before the completion of the event.
- The event heads and organizing committee reserve the absolute right to amend or modify any rules as deemed necessary.
- The decision of the judges shall be final, binding, and unquestionable.

- Any form of plagiarism or use of AI tools will result in immediate disqualification.
- Additional rules, if any, will be communicated exclusively on the day of the event.

ROUND 1: WRITTEN

- The duration of this round shall be one and half hours.
- Submissions must contain between 700 and 850 words.
- Handwriting must be clear and legible. Any entry that is illegible to the judges shall be disqualified without exception. (We want to ensure we do not displease Frankenstein with anything grotesque or inappropriate)
- Participants must adhere strictly to the ideas provided within their respective folders.
- All entries must be handwritten.
- Use of vulgar or offensive language is strictly forbidden. (The Creature, The Daemon, The Fiend, The Wr- *disqualified!!*)
- No access to the internet or any reference materials is permitted once the round begins.

Judging criteria: Adherence to the theme, originality, creativity, effective use of provided materials, vocabulary and grammar, and cohesion of the storyline.

ROUND 2: ORAL - Explain your Story to the Judges.

- Participants will be allotted a preparation time of 5 minutes immediately following the conclusion of Round 1.
- Each participant will be granted a maximum of 3 minutes for their speech.
- A warning bell will be sounded at 2 minutes and 30 seconds, and a final bell at 3 minutes. Exceeding the 3-minute limit by more than 15 seconds will result in a deduction of marks. (This is a trial, prove your prowess!)
- Use of vulgar or offensive language during the speech is strictly prohibited. (We need not remind...)
- Participants shall not refer to any notes or materials while delivering their speech.

Judging criteria: Clarity and articulation, storytelling and narrative, embodiment of the theme, language and vocabulary, fluency.

No. of Participants: 1

For any clarification or doubts, kindly contact the event heads:

Event head: Iqbal Singh (8446078348)

Sub-Event head: Manisha Pahadiya (7020726939)





PERFORMING ARTS

THE THEATRIX RELOADED

(Theatre)

*It's time when the curtains ascend,
You don your visage and reach for the end
Through galaxies entwined and destinies embedded,
Now heroes rise and fates are wedded*

Calling forth all theatre enthusiasts! This is your chance to showcase your writing, directing and acting skills. Choose one sci-fi superhero from the list below. He/she has to go back in time to fix or change a significant event in the past, but with a dramatic and/or comedic twist that changes the course of the movie/series/novel in unexpected ways.

(Example : Darth Vader goes back in time and prevents his wife, Princess Padme from dying)

RULES:

- The use of vulgarity, hate speech, foul language, and any form of political or religious propaganda is strictly prohibited. Violations will result in a deduction of points.
- The use of props is permitted.
- A copy of the script must be submitted at the time of registration to the event heads.
- The performance duration is limited to a strict window of 6-8 minutes. This includes all setup and exit time. Exceeding the time limit will lead to a negative point penalty.
- The use of live musical instruments is not permitted. All sound and music, including soundtracks, must be submitted during the registration process on a labelled empty pen drive to the event heads.
- All costumes must be decent and appropriate. Any violation of the dress code will result in immediate disqualification of the team.
- Each team must consist of 4-5 participants.
- One extra member is permitted to accompany the team with the assistance of props/ playing of sound tracks during the performance.
- Selection of characters are on a first come first basis. To avoid repetition of characters, each team is requested to inform the event head about their

selection by 1st February. Once a character is selected, no other team will be allowed to choose it.

Judging criteria: Script, Expression, Costume, Innovation, Portrayal of characters, Humour.

List of characters to choose from:

1. Darth vader - Star wars
2. Baby yoda - The mandalorian
3. The creature - Frankenstein
4. Neo - The Matrix
5. Cap James T Kirk - Star Trek
6. Paul Aterides - Dune
7. Eleven - Stranger Things
8. Joseph Cooper - Interstellar
9. Rick Deckard - Blade Runner
10. Time Lord - Doctor who
11. Morty - Rick and Morty
12. Jake sully - Avatar
13. Senku Ishigami - Dr Stone
14. Optimus Prime - The Transformer
15. Thomas - Maze Runner
16. Killer Cyborg - The Terminator
17. John Hammond - Jurassic Park
18. Shaktiman - Shaktiman
19. Godzilla - Godzilla
20. Del Spooner- I, Robot
21. Agent J - Men in Black
22. Caesar - Planet of the Apes
23. Luke Skywalker- Star Wars
24. Dr. Alan Grant- Jurassic Park
25. Anukul - Anukul
26. Akira - Akira
27. Mr. India- Mr. India

For any clarification or doubts, kindly contact:



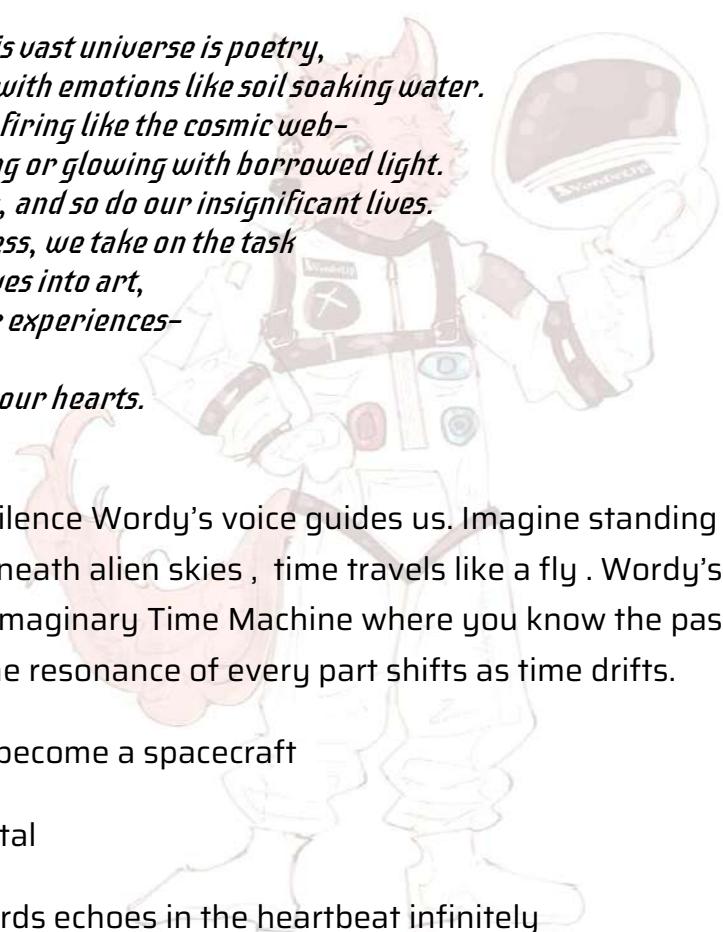
Event head: Rachel Nazareth- 7058362909

Sub-Event head: Russel Perreria- 8605846330

VOGON'S VERSE

(Performance Poetry)

*Our little lives in this vast universe is poetry,
our words, soaked with emotions like soil soaking water.
Rhythm of neurons firing like the cosmic web-
stars bright, burning or glowing with borrowed light.
The universe moves, and so do our insignificant lives.
In this poetic madness, we take on the task
to terraform our lives into art,
give meaning to our experiences-
Express art,
And express it with our hearts.*



In the echoes of silence Wordy's voice guides us. Imagine standing on the brink of the cliff where beneath alien skies , time travels like a fly . Wordy's voice shall guide you to the Imaginary Time Machine where you know the past me isn't equal to the new me. The resonance of every part shifts as time drifts.

Let each syllable become a spacecraft

Each pause, a portal

Your power of words echoes in the heartbeat infinitely

Buckle your seats to explore the horizon of fictional cosmos, galaxies and interstellar gravity.

Participants have to compose a poem based on any one of the prompts given below:

- 1) The relationship between Luke Skywalker and Darth Vader is a central part of the Star Wars saga. Compose a poem from Luke Skywalker's perspective as he reflects on his complicated and painful bond with Darth Vader.

- 2) Write a poem from Ra One's perspective, exploring his thoughts, feelings, and motivations as a powerful virtual villain.
- 3) Come up with a poem where Spike Spiegel revisits a memory he can't escape.
- 4) Compose a poem about Caesar and Maurice's deep friendship.
- 5) How would you transform the world if you possessed Eleven's powers?
- 6) You have one trip into the future in a time machine. What's the first thing you see, and what message do you bring back to the present?
- 7) Capture the feeling of riding Kaneda's red bike in Akira through Neo-Tokyo at night.

RULES:

- Participants must perform their poem before the Judges
- Participants to compose an original poem (No AI generated poems will be accepted)
- Offensive language, slang, or inappropriate gestures will lead to disqualification.
- The poem should be relevant to the above-mentioned prompts.
- Participants are to submit 3 hard copies of the poem at the Registration Desk at the time of registration.
- The poems must not discriminate against any race, religion, gender or culture.
- **A warning bell will be given at 4 minutes in case you exceed the time.**

Number of Participants: 1

Judging Criteria: Originality, Relevance to the theme, Creativity, Performance, Clarity of Speech

Number of Stanzas: 3 Minimum / 6 Maximum

Time Limit: 5 minutes (Exceeding the time limit will lead to deduction of marks)

For any clarification or doubts, kindly contact:

Event head: Brenda Mendes (9371841272)

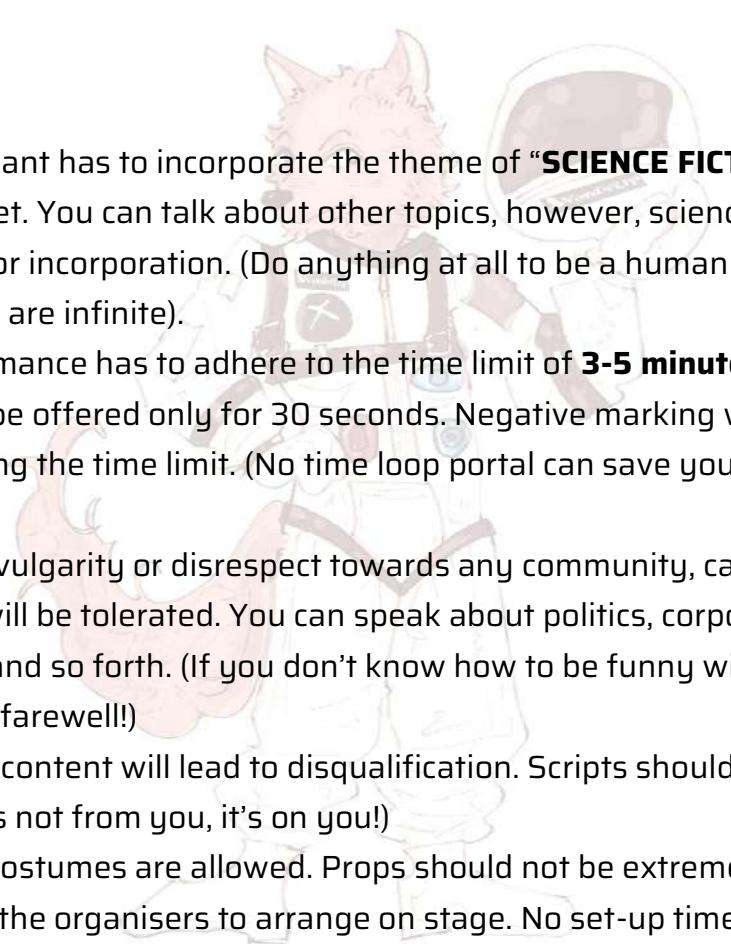
Sub-Event head: Saiksha Kamat (7028997920)

MORTY'S RICK-SASTROUS JESTS

(Stand-Up Comedy)

*Enter through Rick's portal of doom
Together with Morty and his never-ending gloom.
Laughter is the invention they seek,
The hidden humour of doublespeak!
Traverse with them through dimensions unknown,
And unto them, let your jokes be known!*

RULES:



- The participant has to incorporate the theme of "**SCIENCE FICTION**", in their stand-up set. You can talk about other topics, however, science fiction has to be a major incorporation. (Do anything at all to be a human laughing gas. The choices are infinite).
- The performance has to adhere to the time limit of **3-5 minutes**. A grace period will be offered only for 30 seconds. Negative marking will be given for exceeding the time limit. (No time loop portal can save you from your fate).
- No form of vulgarity or disrespect towards any community, caste, sexuality or gender will be tolerated. You can speak about politics, corporate culture, celebrities and so forth. (If you don't know how to be funny without being a Sithspawn, farewell!!)
- Plagiarised content will lead to disqualification. Scripts should be original. (If the joke's not from you, it's on you!)
- Props and costumes are allowed. Props should not be extremely bulky or difficult for the organisers to arrange on stage. No set-up time will be given.
- Background music is not allowed. However, you can sing or play instruments.
- The decision of the judges and organisers will be final and binding. (You can duel it out, but our weapon of choice is DISC-QUALIFICATION)

Number of Participants: 1

Judging Criteria: Humour and Delivery, Originality, Adherence to theme, Creativity, Overall Performance & Impact

For any clarifications, please contact:

Event Head: Sumaiya Khan (9823184600)

Sub-Event Head: Aaron Fernandes (9579935821)

GET SCHWIFTY!

(Singing)

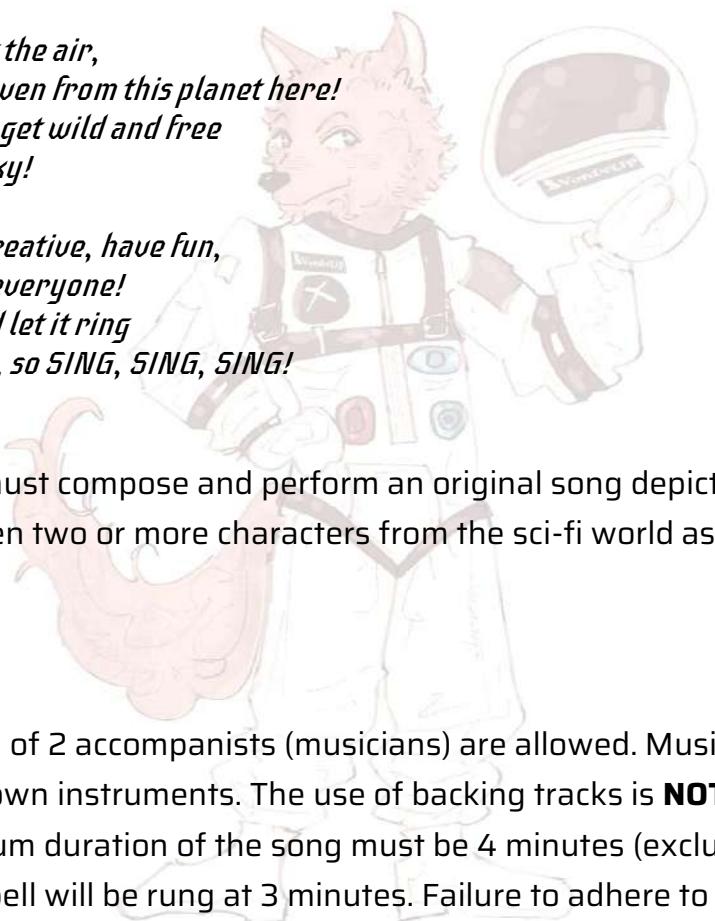
*Voices up, let's blast the air,
Sing like we're not even from this planet here!
Like Rick and Morty get wild and free
Sing across the galaxy!*

*Drop the beat, get creative, have fun,
Play these jams for everyone!
Raise your voice and let it ring
Time to get Schwifty, so SING, SING, SING!*

The participants must compose and perform an original song depicting the interaction between two or more characters from the sci-fi world assigned to your team.

RULES:

- A maximum of 2 accompanists (musicians) are allowed. Musicians must bring their own instruments. The use of backing tracks is **NOT** permitted.
- The maximum duration of the song must be 4 minutes (excluding set-up). A warning bell will be rung at 3 minutes. Failure to adhere to the time limit will result in a deduction of points.
- Participants must wear costumes based on the theme of their song. Inappropriate outfits are strictly prohibited and will lead to disqualification.
- 3 copies of the lyrics must be submitted at the time of registration on Day 2.
- The use of foul language will lead to immediate disqualification..



Number of participants: 3 to 4 (including accompanist)

Judging criteria: Vocal quality & pitch, harmony, confidence, lyrics' narrative, relevance of costumes to the theme, and overall impact.

For any clarifications or doubts, please contact the event heads:

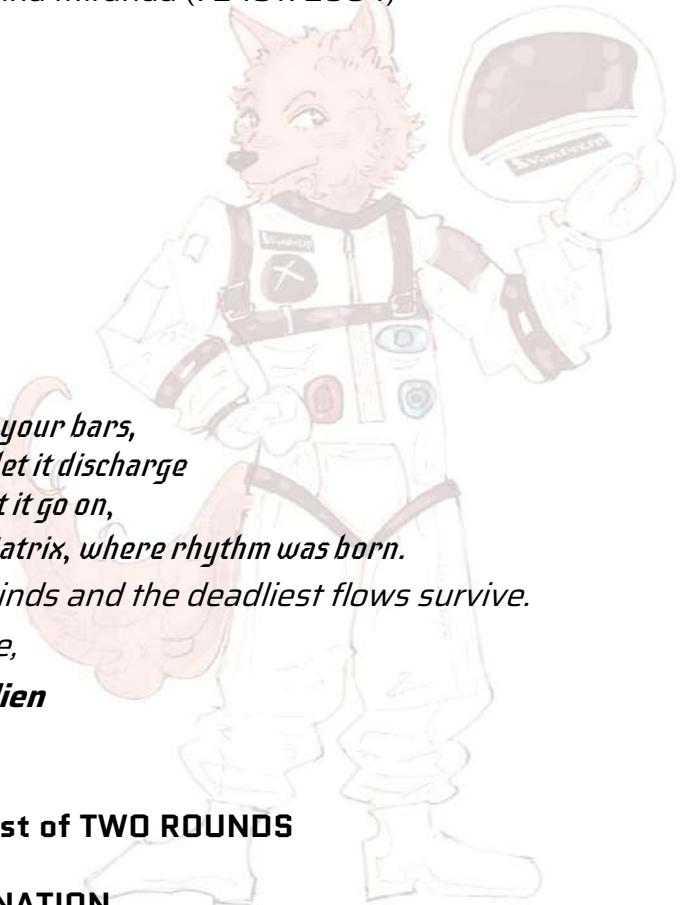
Event Head: Clare Ann do Rosario (7875510165)

Sub-Event head: Hanna Miranda (7249172064)

RAPPING ALIEN

(Rap Battle)

*The flow awakens, spit your bars,
Feel your pulse, don't let it discharge
Don't stop the beat, Let it go on,
We'll take you to the Matrix, where rhythm was born.
Only the sharpest minds and the deadliest flows survive.
This isn't just a battle,
this is the **rapping alien***



The Event will consist of TWO ROUNDS

Round I : THE ELIMINATION

An open arena, spit your truth, prove your flow

Round II : THE FINALS

In this round the two best teams from the Elimination Round will be given TWO popular SCI-FI characters through lots. Participants through their rap need to highlight the unique powers and strengths of the character you've been assigned, and convincingly argue why they reign supreme over others. Bring your A-game, unleash your creativity, and let your rhymes do the talking!

RULES:

- There will be a total of two rounds, an elimination and a final round (the battle round).
- Participants can use recorded beats (copyright-free beats from YouTube or original) for the elimination round. However, the beat must not contain any form of vocals or adlibs.
- Participants are required to submit their backing tracks for the elimination round on the day of the event at the registration table on a pen drive with the participants name on it. The audio file should be saved as the contingent name.
- Qualifying participants will be given 15 minutes for preparation for the final round. The beats will be provided for round two along with the topic.
- Decision by the judges is final. There is no appeal process.
- No vulgarity is allowed. The use of foul language will lead to disqualification. Friendly banter is welcome.

Number of participants: 1

Time limit: 2 minutes (for each round)

Judging criteria: Fluency, Clarity, Originality and creativity, Spontaneity, Relevance to topic, Audience response and Overall performance.

For any clarifications or doubts, please contact the event heads:

Event Head: Annalise Das Chagas E Silva(7498591046)

Sub-Event head: Stephen De Melo Sampayo(7448027880)

THE LAST POD

(Shipwrecked)

*In this fabric of space and time
You board a ship that punches a hole
to travel faster than light.
But alas, the calculations were imprecise
And your spaceship pays the price.*

*GET OUT! Save yourself.
Abandon the ship, before you disintegrate as well.
The captains have their way out
But like you, there are other passengers left.
So, who gets to live?
As only one other pod remains intact.*

ONE crippled spaceship, ONE violent wormhole, MANY passengers, but only ONE intact pod.

Defend your worth, be coy and sly, careful to not get caught up in your lies. Be brave, not kind. It's death or life. Only one can survive this wretched fate. Surely you don't want to go out this way. And neither do the others who will fight you and everyone else, whatever it takes.

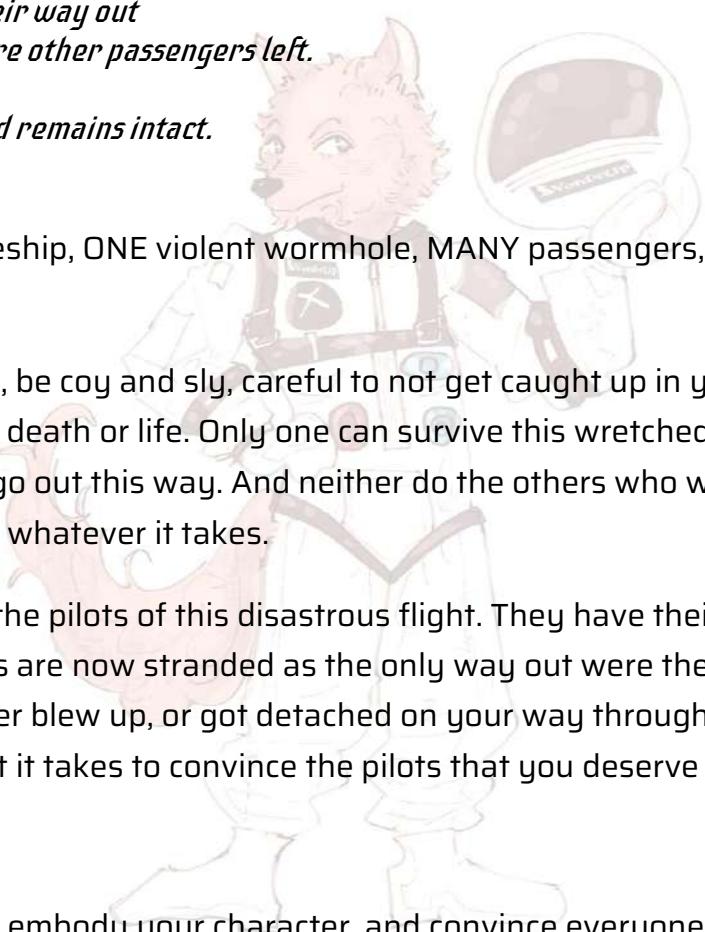
Before you, stand the pilots of this disastrous flight. They have their exit strategy. But the passengers are now stranded as the only way out were the flight pods, most of which either blew up, or got detached on your way through this wormhole. Do what it takes to convince the pilots that you deserve to live.

ROUND 1: Ejected

Introduce yourself, embody your character, and convince everyone why you should be given preference and for the last pod.

Only the lasting impression stays. Failure in convincing The Captains of this ship of your character and competence will lead to being ejected in the embrace of the wormhole where even light distorts.

Only the top 8 move on and the rest become space debris



ROUND 2: Solar Flare cook-off

Passengers remaining gather in pairs picked at random where they must craftily and humorously roast their fellow travellers. The ones who get burnt the most with the words of their fellow passengers, will then again be brutally thrown out to be burnt by the solar flares.

Only 4 will avoid this agonizing death.

ROUND 3: Enlighten me

The last standing passengers are questioned by the captains. Indulge their curiosity because that will decide whether you get to be the one who takes flight in the pod and lives on.

Be creative, witty and quick. Lie if you have to, but don't get caught.

RULES:

- In a universe of peculiar characters, contestants will have to pick a chit at random on **DAY 0**. The character stated on the chit will be the one they have to embody for the event.
- Everything, from clever roasts to your overall presentations could have an influence on The Captains to rule in the favour.
- Even in this brutal fate and turbulent state, proper conduct and decorum are paramount. Any signs of aggression or misconduct will lead to disqualification. Impolite or hurtful words are also strictly forbidden.
- The contestant must remain loyal to the unique character bestowed.
- Round 1 has a time limit of T minus 3 minutes and Round 2 has T minus 2 minutes for each participant.

Number of participants: 1

Judging criteria: Introduction, defence, humour, portrayal, fluency, overall presentation.

For any clarifications or doubts, please contact The Watchers in-charge of this universe:

Event Head: Jaherul Mallick (+91 8799940488)

Sub-Event head: Mavlon Pretto (+91 8830735749)



INFORMALS

ANDRAK'S TRI-KEY ODYSSEY

(Cassata)

*Get away from reality
Come find us in this imaginary
To unlock Halliday's treasure
The solution isn't as simple
The three keys await your decoding
To open the final gate to victory*

RULES:

- This event is a Triad. It will consist of 3 rounds.
- A team of two participants are required.
- Any form of cheating or prompting will result in negative marking.
- Use of foul or vulgar language, actions, gestures, obscene symbols or drawings will lead to disqualification.
- Answers given after the time limit will not be considered.
- Teams scoring the least will be eliminated with only 5 teams entering the Final round.

Round 1 - Charades:

- 1 participant will act; while the other will guess.
- Participants will have 2 minutes to guess the maximum number of sci-fi characters from a given list.
- The actor cannot speak or vocalize.
- Movements, gestures and certain symbols are allowed.
- Each answer correctly guessed will gain 2 points.

Round 2 - Pictionary:

- 1 participant will draw; the other will guess.
- The participants alternate their task from what they were doing in Round One
- Participants will be given 3 minutes to guess as many advanced sci-fi concepts/items (ex: lightsaber- star wars , wormhole - Interstellar) as possible from a given list.

- The participant cannot speak ; spelling out the answer is also not permitted.
- Each answer correctly guessed by the team will gain 2 points.

Round 3 - Guess What:

- 1 participant will be given a name of a sci-fi character; the other will guess.
- Each team will be given 3 minutes and the one who is guessing may ask as many questions as they want.
- The participant responding can only reply with either 'yes', 'no' 'maybe' or 'I don't know'.
- Participants are only allowed to make 3 guesses, so make wise decisions.
- If necessary, a tie-breaker will be conducted.

Tie-Breaker Round - Whose Line:

- 1 participant will be given a famous sci-fi character's line to recite; the other will have to guess which character said it.
- Each team will be given 45 seconds to guess as many characters as possible.
- The participant can repeat the line but cannot say anything else.
- No gestures and motions are allowed.

Number of Participants: 2.

For any clarifications or doubts, please contact the event heads:

Event Head: Lynn Vaz (9326128626)

Sub-Event Head: Kaira Rasine Pereira (9763661164)

THE TEMPORAL TRIALS

(Grammathlon)

Great Scott! He's done it again

*The timeline has been shaken
You must fix the past, for the future is at stake.
Each fleeting second-a risk to take
One wrong step is all it takes
To lose the race.*

*To fix the past, to make things right,
You'll need both brains and boundless might.
Step with care, for each mistake
May make or break
So race through time-before it's too late!*

RULES:

- This triathlon is a continuous circuit consisting of three trials in which the Clockrunners will be tested for brain and brawn.
- Each trial consists of two components-a grammatical riddle and a physical task, both must be completed for the Clockrunner to earn a temporal token.
- Only after earning said temporal token, can they advance to the next trial, the Clockrunner is solely responsible for his/her temporal token of progress.
- The Clockrunner will progress through each stage continuously, without wasting any time.

Trial 1: Race Across The Rift Of Time

- Marty's arrival has fractured the timeline—reality itself is unstable.
- To stabilize the first crack in time, each Clockrunner must solve a grammar question and then join a sack race across the rift.
- Only by reaching the other side will they be able to receive their first temporal token.
- Do not falter—for failure will leave you trapped in time's grip, suffering a setback before you can continue.
- It is imperative to collect the temporal token or else they will be denied entry to the next trial.

Trial 2: Hill Valley Paradox

- A dangerous paradox threatens to erase Hill Valley from existence.
- To restore balance, Clockrunners must untangle a grammar problem and prove their physical strength in the challenge simultaneously.
- Any failure in the grammatical component will trigger a temporal delay!
- Clearing this trial secures another temporal token—without it, the present risks being rewritten forever.

Trial 3: The Clock Tower Showdown

- The storm is brewing at the clock tower—time will collapse unless precision is achieved.
- For the final trial, clockrunners must solve a critical grammatical problem before proving their balance and precision - without compromising speed, for time is on the brink of collapse.
- With the last token in hand, they must rush back to the origin point to secure the future.

GENERAL RULES:

- Upon intended harm (physical or verbal) the responsible person will be disqualified right away.
- Any form of sabotage will not be tolerated.
- In case of unsportsmanlike behaviour, the responsible person will be given a setback. This will only be decided by the grammar-masters (overseers). Their decision is final.
- Challenges must be completed on their merit and not with any help from others including any type of gadgets.
- **DO NOT LOSE YOUR TOKEN(S)**

Note:

The following event requires tremendous amounts of upper-body and lower-body strength along with speed and stamina. Not to forget, wits and brain.

Number of Participants: 1

For any doubts and clarifications contact the ultimate grammar-masters:

Event Head: Reandra Vaz (7038432688)

Sub-Event head: Mohammad Ayman Khan (9822572713)

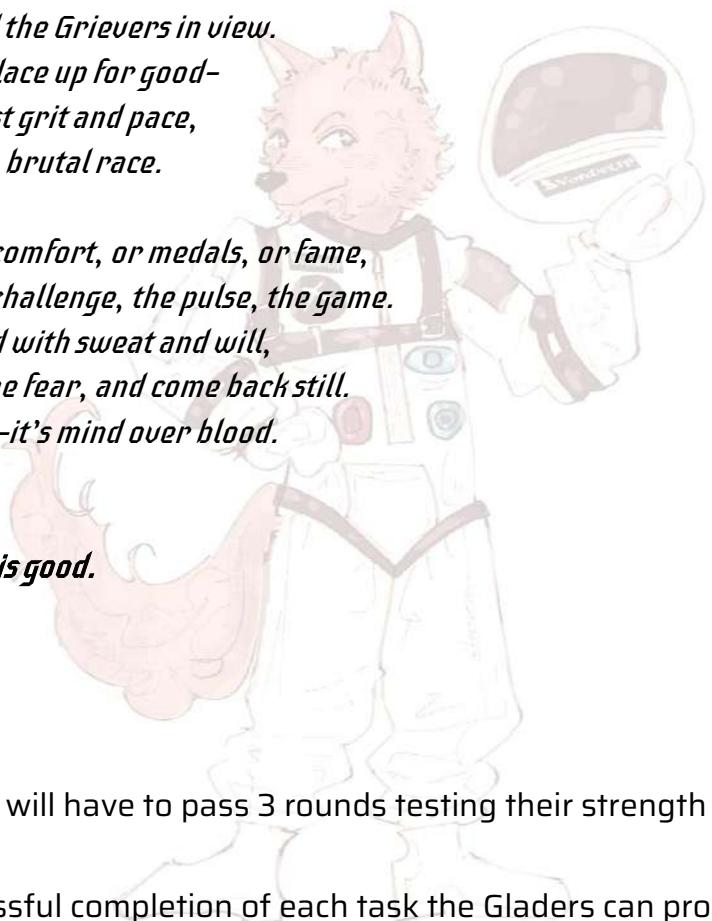
THE KESSEL RUN

(Literary Relay)

*Run like you woke in a box with no clue,
Walls all around and the Grievers in view.
No time to stop, just lace up for good-
No rest, no rules, just grit and pace,
The price of hope is a brutal race.*

*You're not here for comfort, or medals, or fame,
You're here for the challenge, the pulse, the game.
To fight what's ahead with sweat and will,
To charge through the fear, and come back still.
This isn't just motion-it's mind over blood.
Welcome, runners*

Remember WICKED is good.



RULES:

- The Gladers will have to pass 3 rounds testing their strength and literary knowledge
- Upon successful completion of each task the Gladers can proceed forward
- Gladers must have thorough knowledge of the following movie and series references - Dawn of the Planet of the Apes, The Maze Runner Trilogy and The Men in Black
- Upon intended harm (physical or verbal) the responsible person will be disqualified immediately.
- In any case of unsportsmanlike behavior, the responsible person will be given a set back as decided by the overseers. Their decision is final.
- Task must be completed on the players merit and no help can be used from others including any kind of gadgets.

NOTE:

The following event will require a tremendous amount of stamina and literary knowledge about the movies mentioned above.

No. of participants: 3

For any clarifications or doubts, please contact the event head:

Event head - Siya Pednekar (82913 13725)

Sub-Event Head- Gautami Gawande (9623898408)

THE PHANTOM'S MENACE

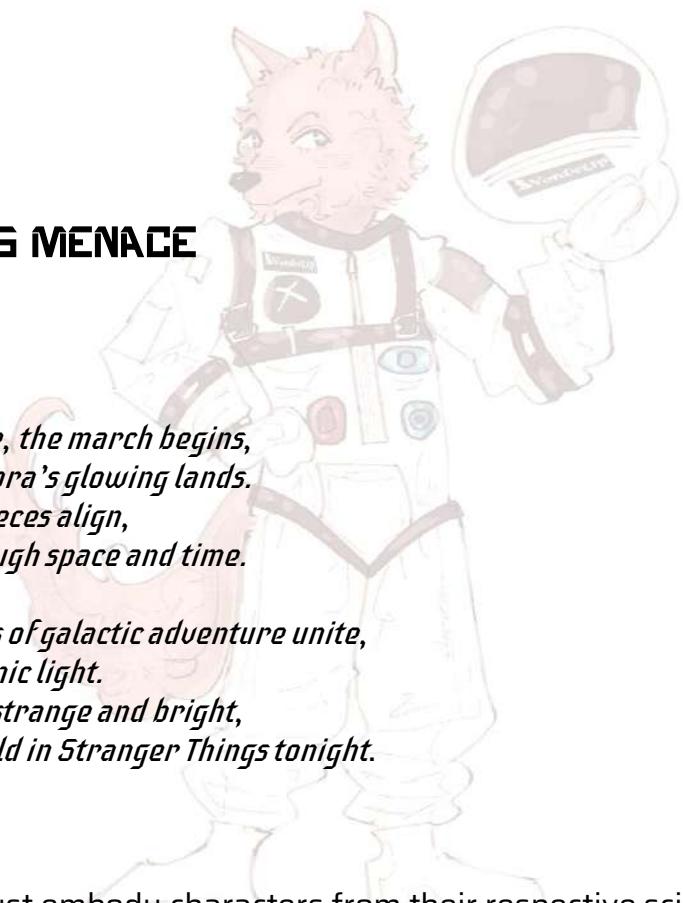
(Jumble March)

*Through Matrix's maze, the march begins,
Flying high over Pandora's glowing lands.
In hidden paths, the pieces align,
As starships soar through space and time.*

*Let voices ring, heroes of galactic adventure unite,
Under the glow of cosmic light.
Step into worlds both strange and bright,
Where mysteries unfold in Stranger Things tonight.*

RULES:

- Each team must embody characters from their respective sci-fi universe/work they have chosen (i.e. team name). Teams should reflect the essence of their chosen character throughout the march.
- Teams will be assigned a number that indicates their marching order.
- Teams will march one by one along the path, maintaining unison with chants.
- Midway down the path, each team will be given up to 2 minutes to present a short song or dance performance.
- Costumes and props are encouraged, but they must remain appropriate—no profanity or offensive content is permitted.



- Chants, props, and performances must not include vulgar language, derogatory remarks, or hate speech directed at any ethnic, religious, or social groups, including the institution of St. Xavier's College, Mapusa.
- Teams must submit any music tracks they plan to use to the organisers on Day 2 at the registration desk via pendrive.
- Teams must not disclose their character's name or the movie/series they represent during the march. Subtle references are allowed, but the identity should remain a surprise for the judges.
- At the end of the march, each team's sci-fi movie/series will be revealed, at which point teams may cheer and celebrate.

Number of participants: 10-15 per team

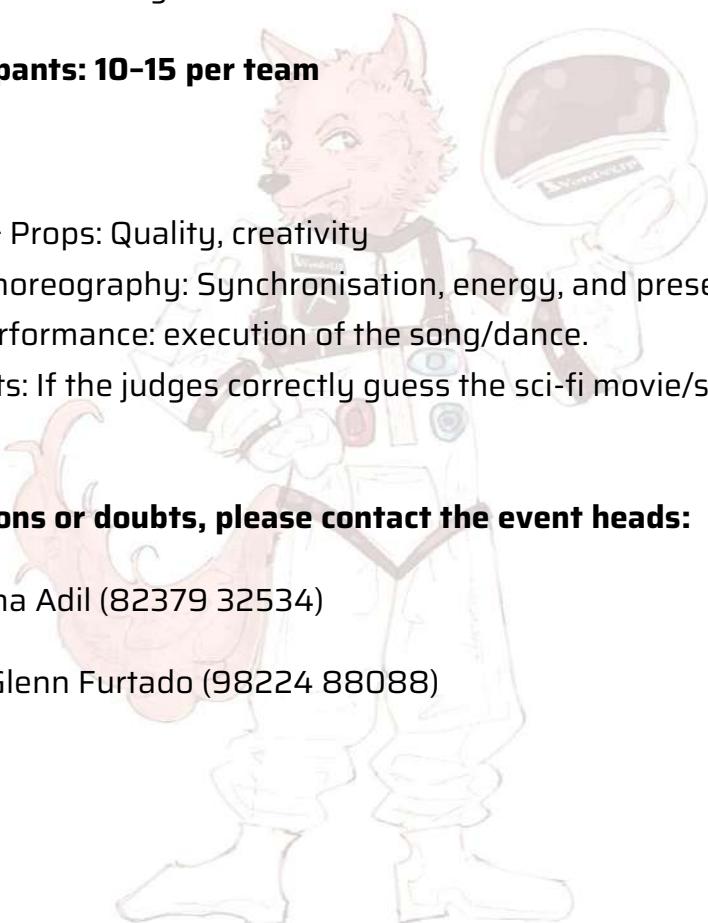
Judging Criteria:

- Costumes & Props: Quality, creativity
- Marching Choreography: Synchronisation, energy, and presentation.
- Halfway Performance: execution of the song/dance.
- Bonus Points: If the judges correctly guess the sci-fi movie/series before the reveal.

For any clarifications or doubts, please contact the event heads:

Event Head: Aaysha Adil (82379 32534)

Sub-Event Head: Glenn Furtado (98224 88088)



Head of Department

Ms. Sunita Mesquita

Teacher Coordinator

Mr. Aaron-Paul Fernandes

Core Committees

Coordinators

Ms. Shruti Padte (74985 91046)

Ms. Tavia De Souza (9511704120)

Ms. Kelly D' Souza (9067467127)

Team Hospitality

Ms. Bhoomi Mujral (8793994430)

Ms. Vismaya Raut (89835 65523)

Mr. Jenish Edwin (94210 01024)

Team Social Media

Ms. Cybil Rodrigues (7218513161)

Mr. Warren Pereira (80105 36096)

Team Registration

Ms. Gizane Menezes (7721857746)

Ms. Hirtika Chauhan (9028151132)

Ms. Arpita Ghanchi (8999103867)

Hence, we welcome you aboard!

Buckle up your seatbelts,

The launch sequence has been initiated.

To Infinity and beyond!

May the Words be With You.

Registration link: <https://forms.gle/zJGtY2PYkb1APZnG9>